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PRESENTED AT PERCONA-LIVE, APRIL 2017

ROCKSDB CLOUD

OUTLINE

- ▶ Why RocksDB-Cloud?
- ▶ Differences from RocksDB
- ▶ Goals, Design, Architecture
- ▶ Next Steps



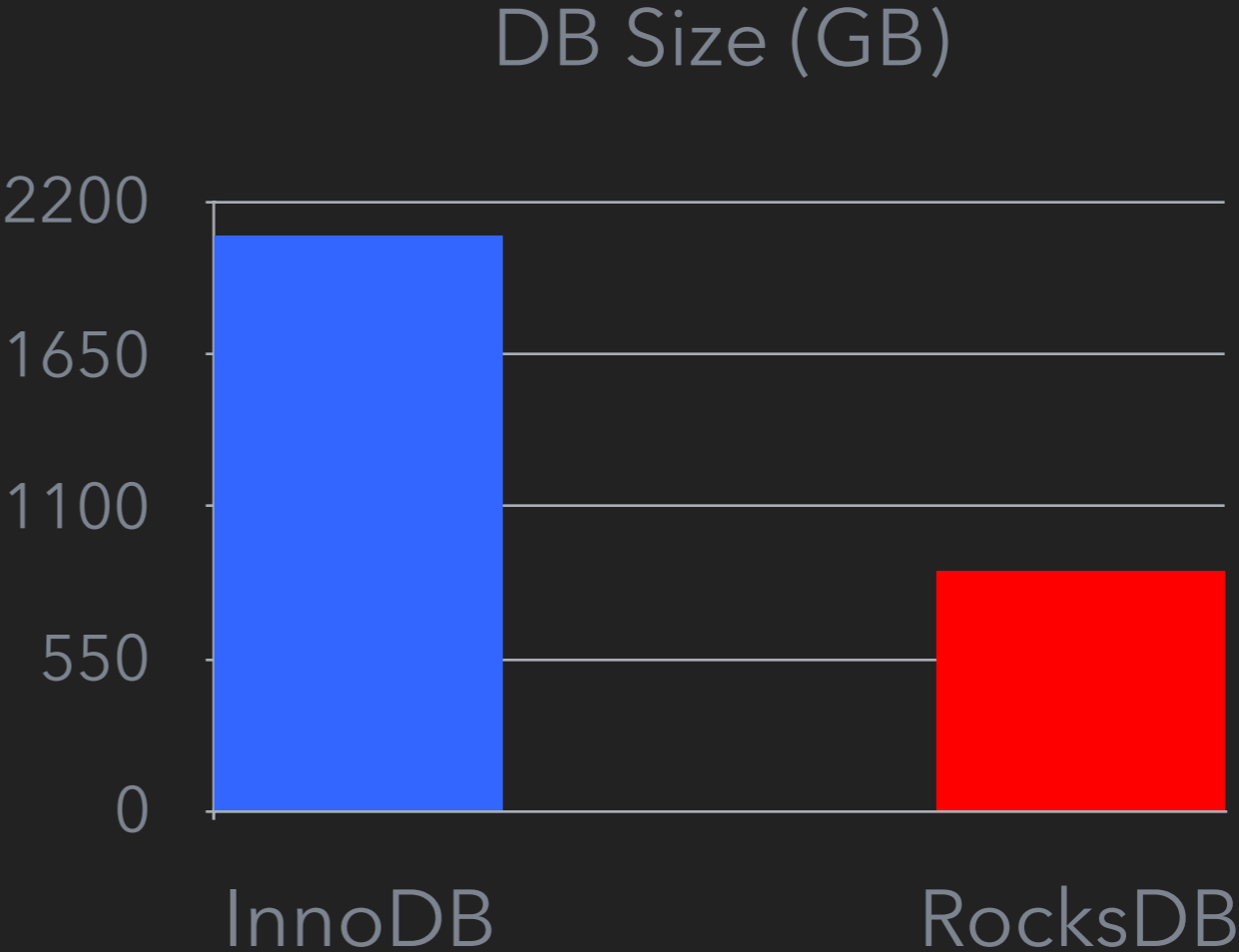
ROCKSDB STORAGE ENGINE

- ▶ Open Sourced from Facebook Engineering
- ▶ Log Structured MergeTree
- ▶ Embedded c++/java/go library
- ▶ Available as MyRocks and MongoRocks
- ▶ Used at Microsoft, Yahoo, Netflix,...



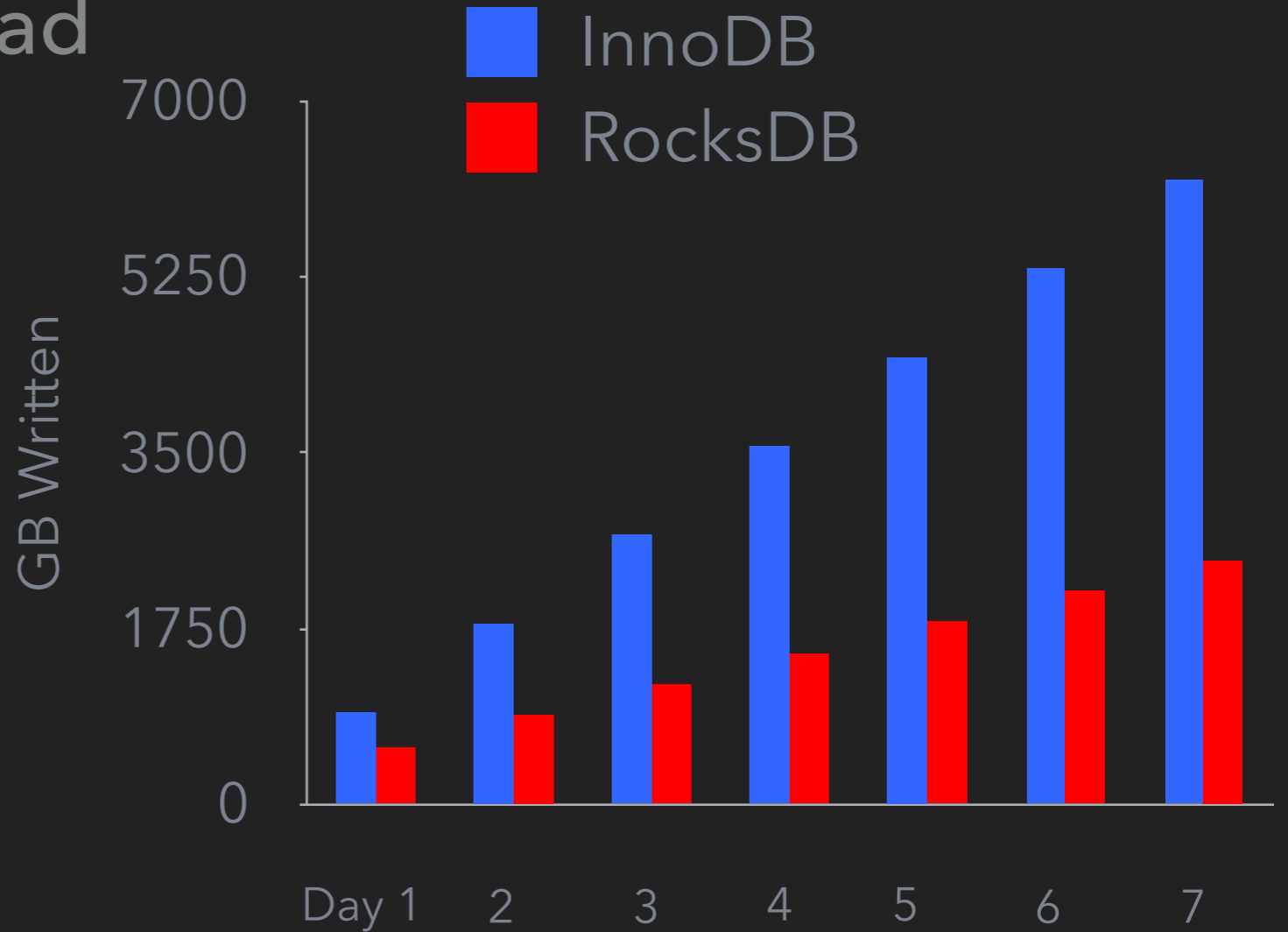
ROCKSDB FOCUS ON EFFICIENCY

- ▶ MyRocks on FB workload
 - ▶ 50% smaller



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 - ▶ 50% lesser IOs



MyRocks is supported by Percona

HAVE YOU USED ROCKSDB FOR CLOUD APPS?

- ▶ Rockset started to use RocksDB on AWS
 - ▶ build our own replication engine
 - ▶ build our own backup system
 - ▶ custom code for hot/cold placement
 - ▶ RAM, NVMe, SSD , disk
- ▶ “Shared Nothing is dead”.
— Dewitt @MIT 2017,
<http://mitdbg.github.io/nedbdays/2017/talks/dewitt.pptx>

ROCKSDB-CLOUD IS CHEAPER

- ▶ RocksDB-Cloud uses locally attached SSD and S3
 - ▶ 3x cheaper than 3 way replication
 - ▶ If I redesigned HDFS today
 - ▶ It won't use 3 way replication
- ▶ n times cheaper than EBS, $n > 1$

VISION FOR ROCKSDB-CLOUD

- ▶ Optimized for Cloud Applications
- ▶ Support AWS, Google Storage, Azure
- ▶ Pluggability for other cloud vendors



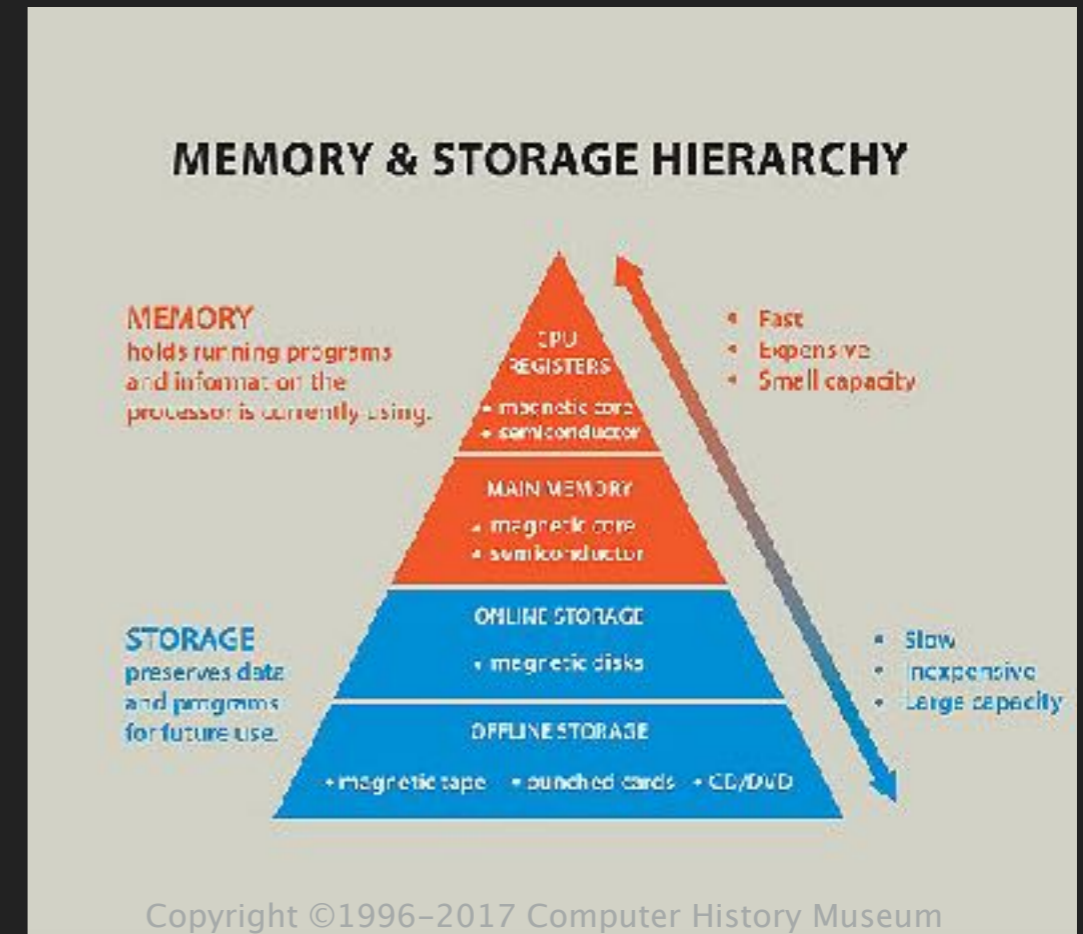
GOALS

- ▶ Durability of data inspite of machine failures
- ▶ Replication of data across machines



GOALS

- ▶ Durability of data in spite of machine failures
- ▶ Replication of data across machines
- ▶ Auto placement of hot/cold data on cloud storage hierarchy

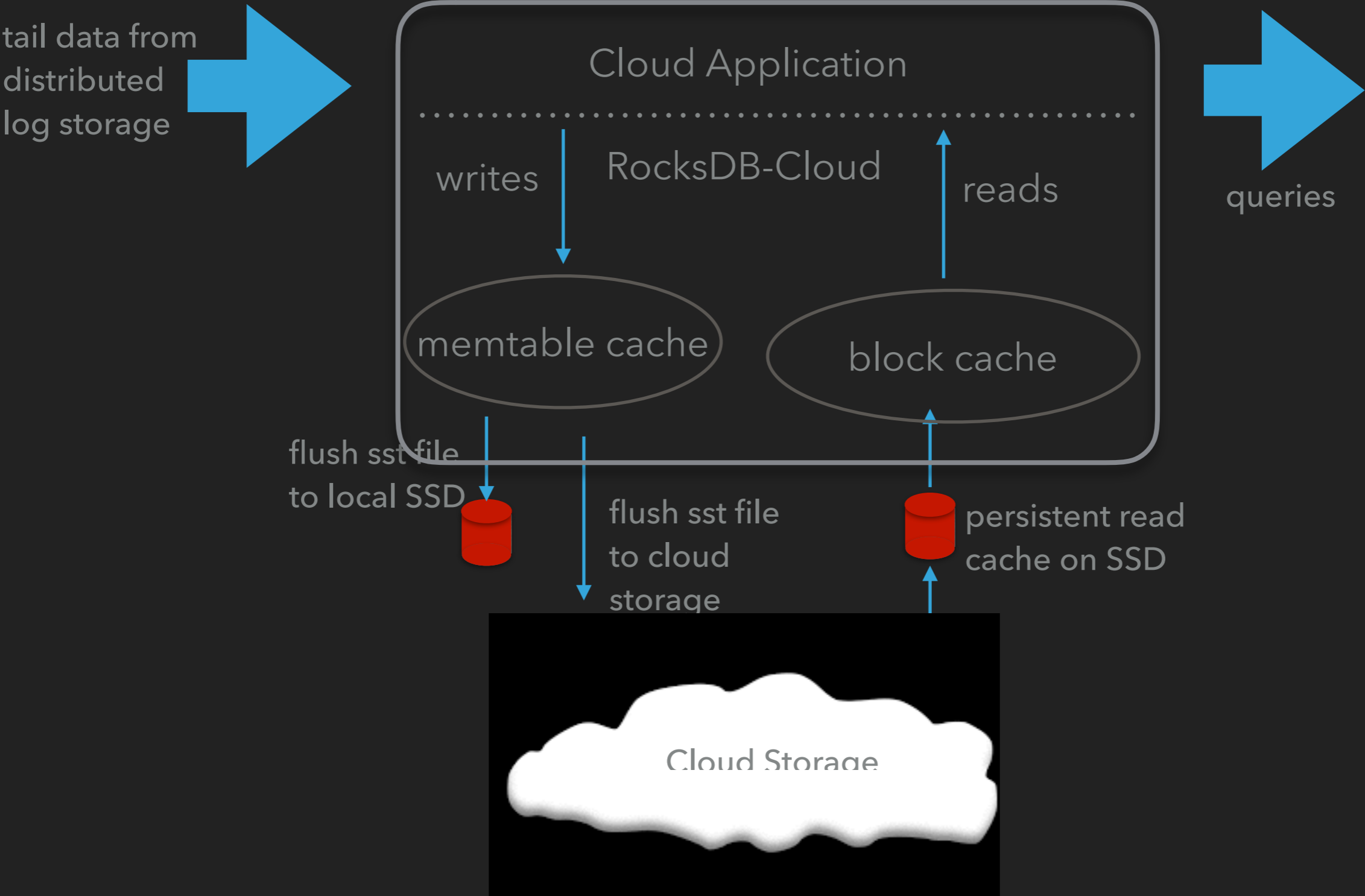


GOALS

- ▶ Durability of data inspite of machine failures
- ▶ Replication of data across machines
- ▶ Auto placement of hot/cold data on cloud storage hierarchy
- ▶ Portability across cloud vendors



ARCHITECTURE 1: APPLICATION LOG IN FRONT OF DATABASE



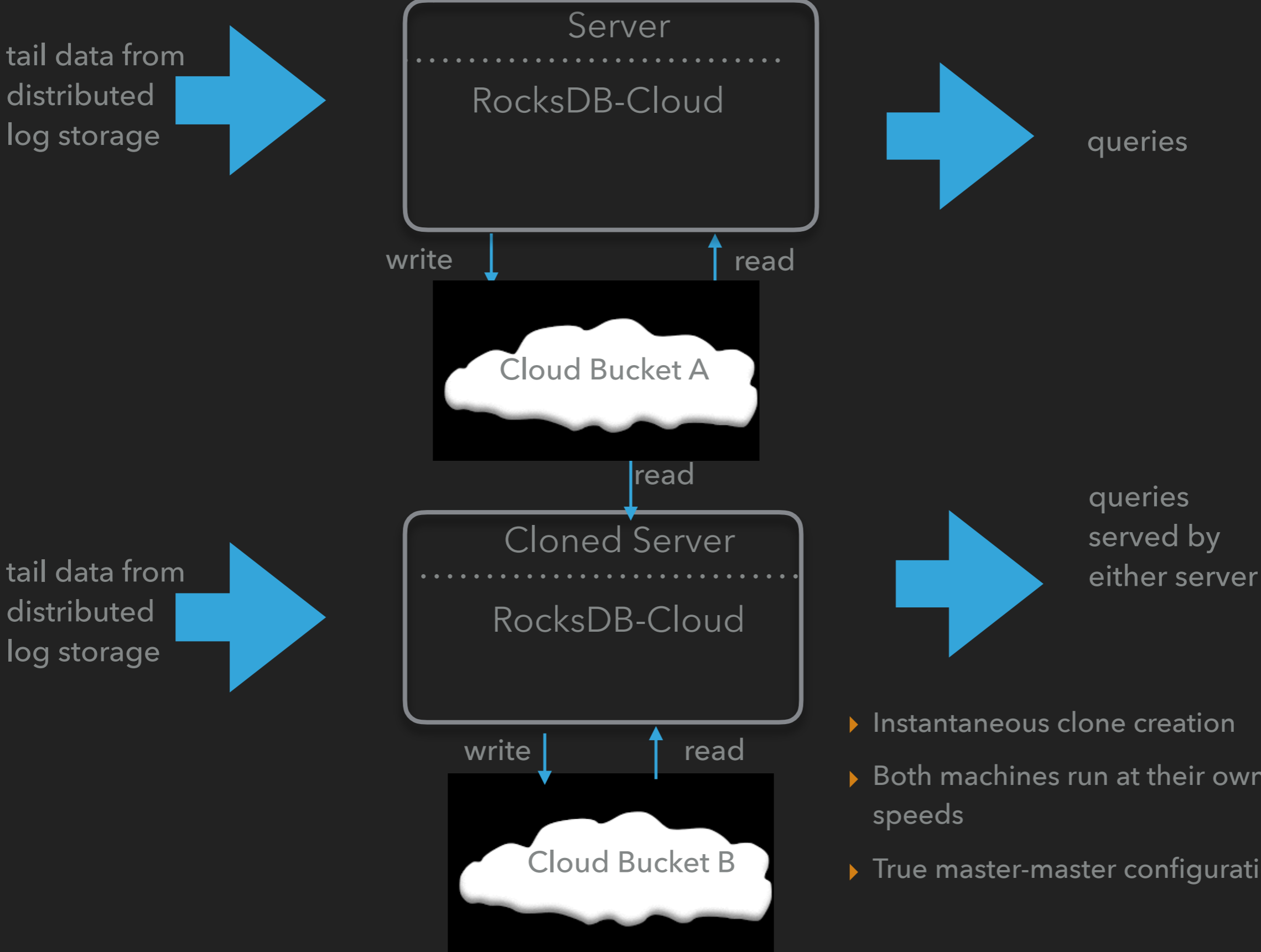
TAILING A LOG

- ▶ Tail data from Kafka topic into RocksDB-Cloud
 - ▶ Open (local_directory, S3 bucket name)
 - ▶ SST file copied to S3 at the time of file close
 - ▶ keep or delete local set file
 - ▶ Every change to MANIFEST is copied to S3
- ▶ Kafka state stored in RocksDB-Cloud

TAILING A LOG

- ▶ Recover data when machine fails
 - ▶ Open (local_directory, S3 bucket name)
 - ▶ MANIFEST downloaded from S3
 - ▶ Download data from sst files on demand
 - ▶ Local SSD/disk as persistent cache
- ▶ Restart tailing from Kafka

ARCHITECTURE 1: ZERO COPY CLONES

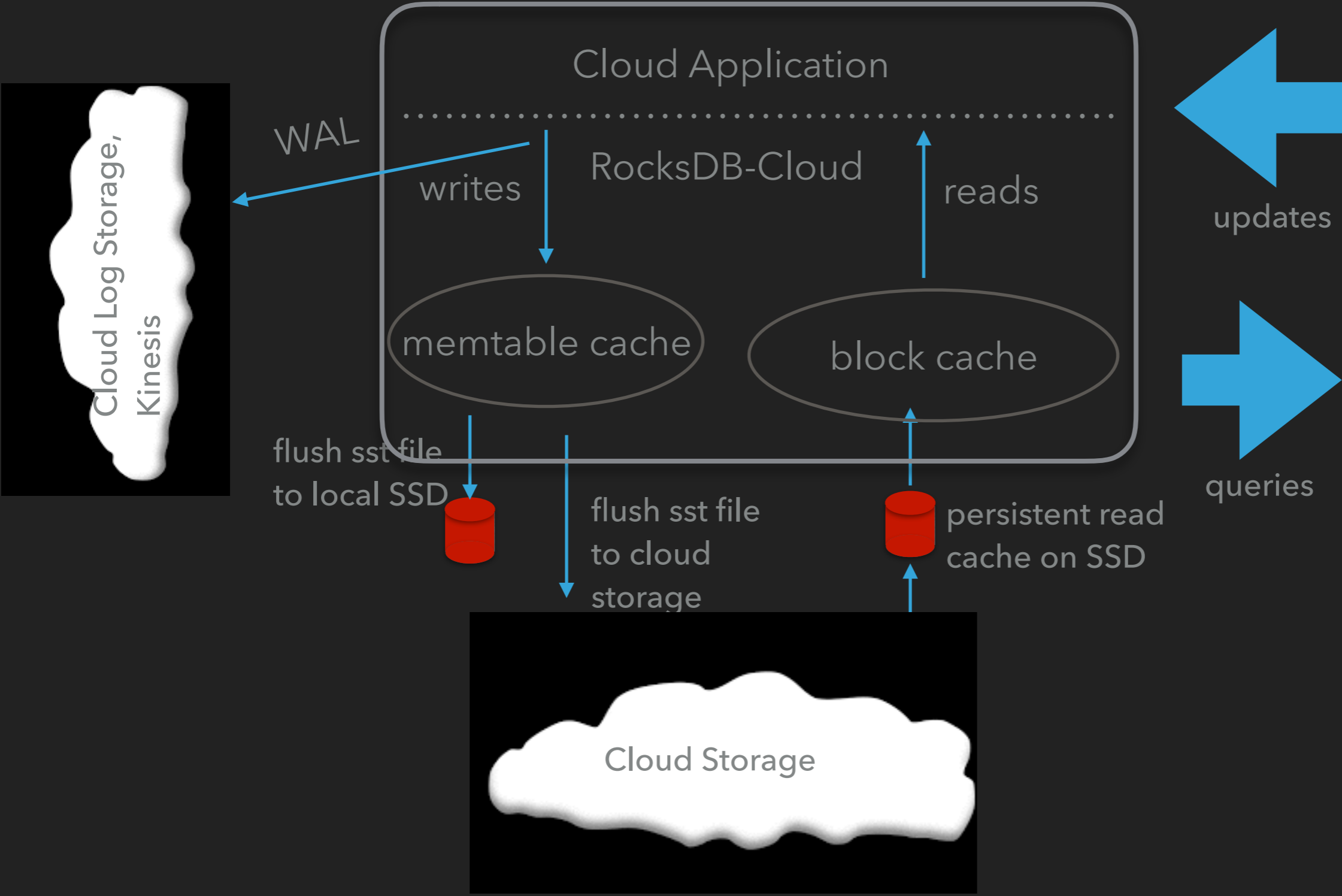


- ▶ Instantaneous clone creation
- ▶ Both machines run at their own speeds
- ▶ True master-master configuration

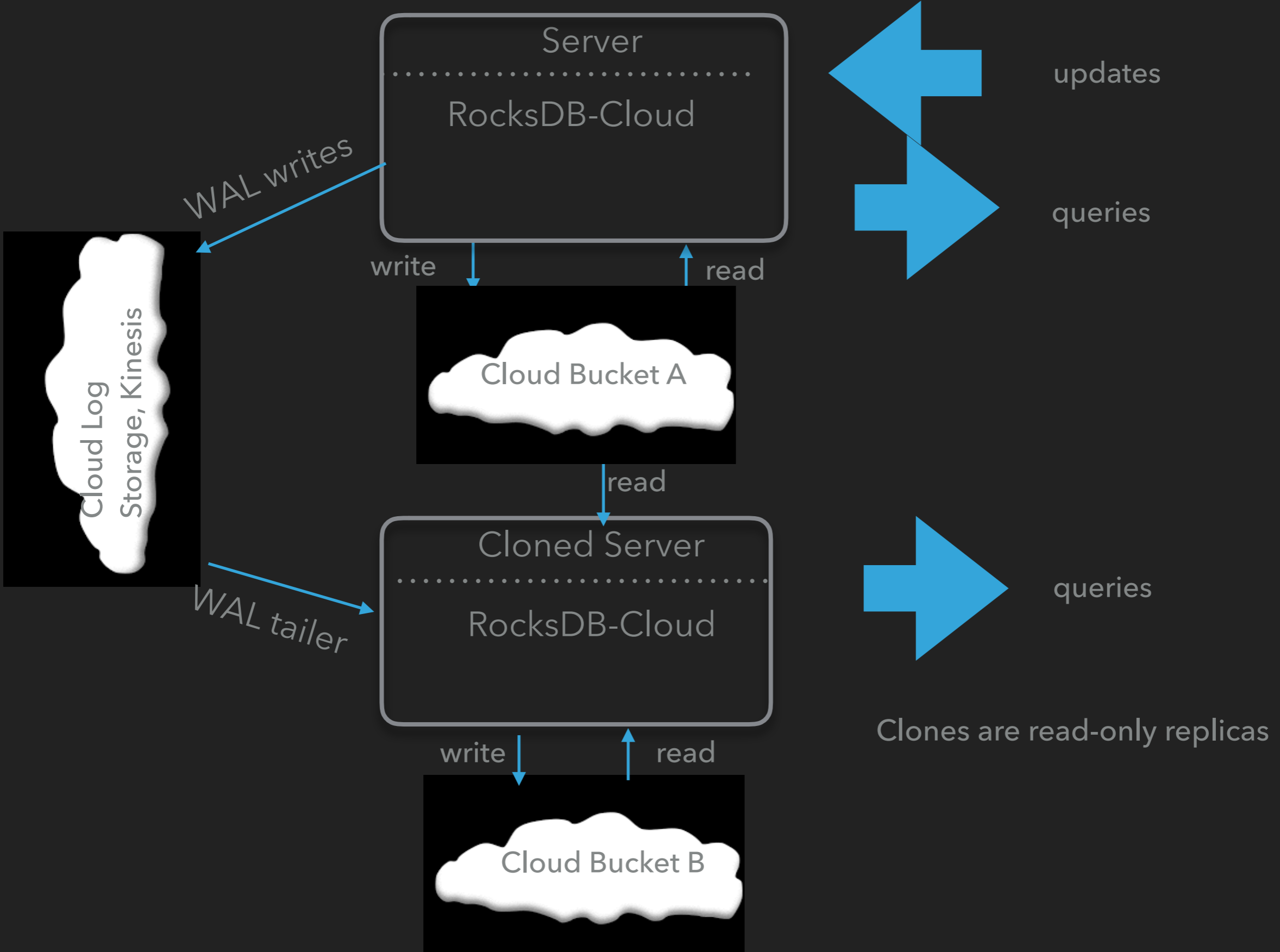
ZERO COPY CLONES

- ▶ Purger runs on every Machine
 - ▶ Deletes sst files that are not part of any clones
- ▶ Both machines run at their own speeds
 - ▶ True master-master configuration

ARCHITECTURE 2: DATABASE WAL ENABLED



ARCHITECTURE 2: ZERO COPY CLONES



READ WRITE DB

- ▶ Master machine:
 - ▶ read-write
 - ▶ write WAL on AWS-Kinesis
- ▶ Slave machine:
 - ▶ read-only
 - ▶ tail Kinesis and apply

AUTO PLACEMENT OF HOT/COLD DATA

- ▶ All Levels L0 - Ln reside in S3
- ▶ Levels L0 - L2 typically reside in local SSD and S3
- ▶ Cache data from S3 for reads:
 - ▶ persistent cache on locally attached SSD
- ▶ Support for Intel NVMe

SEAMLESS COPY AMONG S3, AZURE, GOOGLE

- ▶ App on Azure can access AWS S3 Storage
- ▶ App on Google Cloud can access Azure Storage
- ▶ same API on all cloud platforms



COMPATIBILITY

- ▶ Pure Open Source
- ▶ API compatible with stock RocksDB
- ▶ Data format compatible with stock RocksDB
- ▶ License compatible with stock RocksDB
 - ▶ BSD License

NEXT STEPS

- ▶ Support for large size objects
- ▶ Support encryption-at-rest

COLLABORATORS



REFERENCES

- ▶ Source code:
<https://github.com/rockset/rocksdb-cloud>
- ▶ Dev discussions:
rocksdb-cloud@googlegroups.com
<https://groups.google.com/d/forum/rocksdb-cloud>
- ▶ Slack Channel:
#rocksdb-cloud @ <https://rockset-io.slack.com>